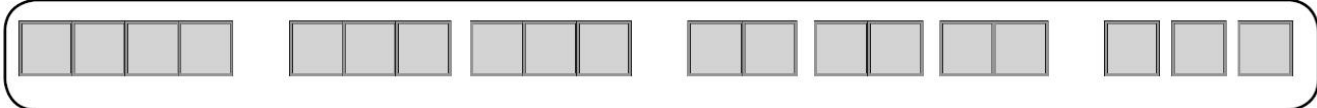# Lets play battleship

The goal of the game is to sink your opponent's ships

The first to sink all his opponent's ships - win the game.
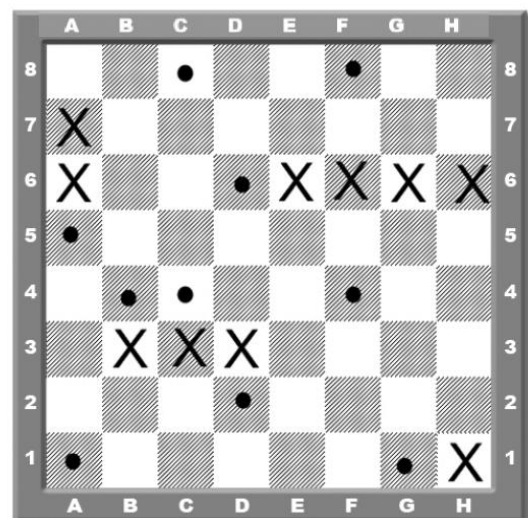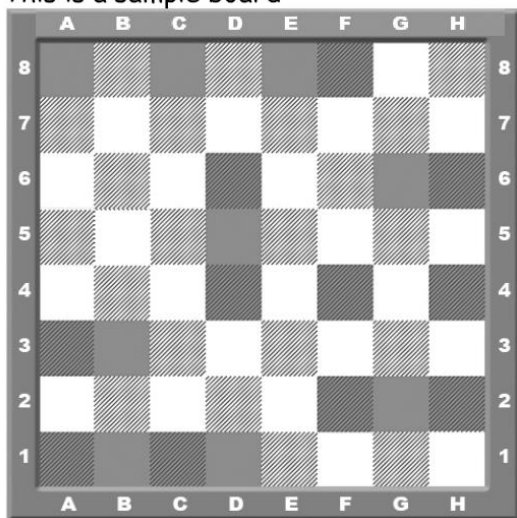Just like in the game "battleship"

You must arrange your ship so they won't touch each other.
No peeking at your opponents board!

On your turn, call out the name of a square,
if you hit your opponent's ship, mark it with an- **X**
if you didn't, mark it with an -●
Just like this:

This is a sample board

Use this black chessboards to arrange your battleships on: